
Title: The Black Magics II

Author: Tatinana&Ariel Joy

-Warp Mind-
Ibn Khala dun'
Asti' su aliya'ta
Idrue's shah'tuk
Maqlu Quran !

-Confusion-
Zaale'r Iphphou
Abla anath alb'tus
Abrasil' oa Siltha'
houkh lailma,
Blasa' aloth iao ieo
Nebouth' sabaoth'
athar,
Bothta Baroyukh !

Black Sleep: cuases a
deep sleep.
Adoni eloai ibbraam,
Bar barauo~ nau siph,
J~ah adonai eloai !

-Darken Soul-
Houn'gans mam'bos'
oum'phor loas pote
aumitan mam'bos
mam'bos !

-Tree of Evil-
(face west) D` aboard
(face east) A' table
(face south) Adonai
(face north) Olande`
Take a pitcher of
water and pour three
time where your
standing.
repeat 3 times
as you pour:
Mayars tu'kan esti !

- Love of Evil-
(cuase a maiden to love
a warlock) this is to
draw the heart of a
virtuous maiden to the
evil with undieing
love :
Pax tibi sum sensum
conterit in amore me !

you will need the
following items
10 fertile dirt
10 viles of fresh blood
10 bones from a
skelatal knight
10 dead wood
10 executioners cap
10 blackmoor
a large mixing bowel
and a club of an ogre
for 13 nights (time
verys if it is an
rp'ed event you can
choose the amount of
time) mix the
ingrediants chanting
the words every 13
stirs. go to her with
this mixture poured
into a pitcher and have
her drink from a
gobblet that you have
drank from or kiss
her lips after she has
drank of it.

Extract Essence:
pulls the life force or
essance from victim
slowly.

Upro pcuv hin
but Pcuv`a; Kas kamav
, mange th' avla !
Barvol, barvol salciye,
Briga na' hin mange !
Yov tover, me pori,
Yov kokosh, me catra` ,
Ada` , ada` me kamav !

- Revenge:-

simple revenge spell.
Eidh taht sdnah
yb Enod eb krow
Tsekrad ruoy tel
Niks revlis dna
Htooms s'rorrim eht
Nihtiw eil yam
Fles evil na !

Repa'r bro'en: to fix
any itemyou will need
to gather the following
items:

8 bones
8 blackmoor
8 dead wood
8 fertile dirt
8 viles of blood
8 executioner's caps

10 of each of the
common regnants
large wooden bowl
pewter bowl
wooden bowl
a club from an ogre
that lives in a dungeon
of ice
20 logs from Paupa
(to be burned to ashes
to combine in the
mixture) the meat
from a frenzied
ostrid these fresh
these ingrediants are
combined seperately
in the smaller bowls
and then mixed in the
larger bowl till it is a
thick liquid, the caster
must then hold the
item in his / her
hands as the members
of the guild each pour
a small amount of it to
show that they all
agree it should be
repaired. The leader
of the guild must then
pour the mixture over
the item for three
nights in a row
dripping some of his
own blood onto the
object as both he and
the caster repeat the
following as each drop
of blood drops:
Plasa' du ta menosa,
Noy mosa del tura,
Bella tura me datuk'
Para tu mesoa ki'
Dexif won si ti

-Spirit wrack-
This extracts the
very soul from
any being be it
human or demon.
Para deu' tanaTana
meu losKjana ti
neuaNeua ti kanaPana
dere ho'kiNos tur'u
!Nos duree` !Nos as`he
Death Spell: causes
death.
Won mih llik
Won mih llik

Aelp ym raeh
Slegna fo tsekrad
Pac s'renoitucexe
tsildaed eht
morf nosiop htiw
kcis mih ekam
Tnemhcrap fo eceip
siht raet I ekil tsuj
ffo daeh sih raet
edalb deneprahs
llew a ekil traeh
 sih hguorht sdrow
ym nur
won mih llik
won mih llik
Dissolve Solid:turns
flesh to liquid.
Oh duk andro m'ro
sheroThe o dad
misecescro,Ada'
dikhel ankana', Man
tu may dosta'
mardyas,
Miro shero tu
mardyas !
Tu na ac' tuandre' me.
Ja' tu, ja' tu Ja kere.
Kay tu misec' cucides,
Oday, oday Sikoves !
Ko ja'l pro m'ro
ushalyin,
Ada'leske e duk hin!
Shilalyi prejia',
Panori me tu 'dav !
Nani me tut kamav;
An dakode prejia',
Oday tut cuciden
Oday tut Ferinen,
Oday tut may ka'men !
Mashurdalo sastyar !

Speaking to the dead:
used in conjuction
with spirit speaking.
Luos daed siht htiw
kaeps em tel aelp ym
raeh alegna fo tsekrad
ho.

-Heal Darkened Soul-
Roku` denta 'ne
Jyn roku` ta,
Maka baaras duk
Ada` tu dosta'
oday panori ti kamav
Mardyas misecescro
Shero m'ro tu ja kere
Ka'men tut oday !

Many of spell has been written for the Dark side of magic. Tho just as many has been for good we all know they can be corrupted to work it's powers for the evil ones in the realms of life. Time takes it's toll on all beings and things as you will find out with the next spells in this series. Both Ariel Joy and I have worked many of hours to figure out these spells and how to corrupt them to the darkness. Tho the words seem strange and make no sense at times they are all words of magic, real magic. Thus we change them to work the evil purposes of our Lord and Master. Without the research these Black Magics might have been lost, so hopefully they will be of use to the evil in this realm.

Corrupted Spells
The following are of the light and of the dark remade and tested for use of our Master and his Necromancer. They have been tested by us and rewritten to extract the most effectiveness that it could against the plague called mankind. Tho many believe there is cures to everything without knowing the spell they can only be broken then by the evoker or the one that created the spell since we shall never reveal

the spells, there will
be no cure to any
unless the envokers
price is paid to release
it from the enchanted
being, or the Darkest
of Angels is paid the
price of your soul for
eterinty. Only then
hopefully a cure can
be found most require
things that must be
fresh and others
collected within a
short manner of time
so that all ingrediants
are as fresh as can
be. Others require
that items be obtained
from dangerous and
evil places. Many
beings will pay the
price to cure one being
of these spells.

** you see a picture
of a pentagram drawn
on the pages with all
manner of symbols
and charaters written
amongst the pictures
borders and face. You
also see 6 drops of
blood, one at each
corner of the
pentagram and one in
the middle **